**3/5 Chess Tournament Scoring Rules**

**Individual player matches:** Decided by pieces remaining on the board.

King=0

Queen=9

Rook=5

Bishop=4 (normally considered 3+)

Knight=3

Pawn=1

Player with the most points is declared the winner. If both players have an equal amount of points (regardless of pieces) the game is declared a draw.

**Team matches:** Team matches are decided by power rules, eliminating the need to count points for 90 matches in a short amount of time. The rules are from the US Chess Federation guidelines for timed games when moves are not recorded.

 If at the end of a timed, non-recorded match both players have sufficient force remaining on the board; that if play continued either player would have the opportunity to force a checkmate…the game is declared a draw.

 Remaining pieces that cannot force a checkmate:

King v. King

King v. King+Bishop

King+Knight against any combination

King+Knight+Knight against any combination

It is possible to checkmate a king if the opposing player makes a very rare mistake. The assumption in power rules is that if play continued either the game would end in a stalemate, violate the 50 move rule, chasing the king rule or end up with king vs. king. In each instance a draw would be declared.